Download File IWoz Computer Geek To Cult Icon Getting To The Core Of Apples Inventor Pdf Free Copy

IWoz IWoz: Computer Geek to Cult Icon IWoz I, Woz iWoz: Computer Geek to Cult Icon Geek Heresy Geek Love The Cult of Mac, 2nd Edition Quicklet on The Charlie Rose Show: Steve Wozniak (CliffNotes-like Summary) Geek Sublime Fake Geek Girls 500 Essential Cult Books TV Geek Geek Chic Nerd Do Well Steve Jobs: Apple iCon The Year of the Geek Geek Wisdom Ready Player One A Hundred Thousand Worlds The Geek Manifesto All about Steve Wozniak Geektastic Idea Man Hackers House of Leaves 100 First Words for Little Geeks The Second Coming of Steve Jobs The Bite in the Apple The Geek's Guide to Unrequited Love Geek Ink Joss Whedon The Cult of Smart Geeks 101 Computer Answers You Need to Know Geek The Model Engineer The Geeky Chef: Drinks Geek-Art: An Anthology The Little Blue Kite

IWoz May 04 2023 "In 1975, young engineer Steve Wozniak had an idea: What if you combined computer circuitry with a regular typewriter keyboard and a video screen? The result was the first true personal computer, a widely affordable machine that anyone could figure out how to use." "Wozniak teamed up with another young friend, Steve Jobs, and Apple Computer was born. The Apple I and Apple II computers were the first to use a modern paradigm - a keyboard to enter text and data and a video screen to view it. Apple and Wozniak, the inventor of the Apple I and II, ignited the computer revolution and have been transforming our world ever since." "Now, thirty years later, in iWoz, the mischievous genius with a low profile tells his story for the first time. Wozniak looks back at more, though, than his brilliant inventions. With his own typical, inimitable humor and style, he relates his countless pranks, his early days with the Electronics Kids and the Homebrew Computer Club, his stint as a concert promoter with the US Festivals, his near-death experience in a flight crash, his philanthropic activities, the decade he spent teaching fifth graders, and what it is like to be the Woz, a humanist inventor who considers engineering an art but never puts it before people and their needs."--BOOK JACKET.

I, Woz Feb 01 2023 I, WOZ offers readers a unique glimpse into the offbeat and brilliant but ethical mind that conceived the Macintosh. After 25 years avoiding the public eye, Steve Wozniak reveals the full story of the Apple computer, from its conception to his views on the iconic cult status it has achieved today. In June 1975 Steve's curiosity and determination inspired him to build a computer, the first Apple. Six months later, he sold the machine, and for the self-professed 'engineer's engineer', success was imminent. But this story is full of life lessons, critical decisions, huge triumphs and big mistakes. Steve speaks also of his childhood, phone hacking pranks, working at Hewlett-Packard, the life-changing plane crash and teaching.

The Geek's Guide to Unrequited Love Nov 05 2020 John Hughes meets Comic Con in this novel about a teenager who is trying to get his best friend to fall in love with him that's an "unabashed love letter and delightful inside joke for comic enthusiasts" (Kirkus Reviews). Peter Parker and Gwen Stacy... Archie and Veronica... Althena and Noth... ...Graham and Roxy? Graham met his best friend, Roxana, when he moved into her neighborhood eight years ago, and she asked him which Hogwarts house he'd be sorted into. Graham has been in love with her ever since. But now they're sixteen, still neighbors, still best friends. And Graham and Roxy share more than ever—moving on from their Harry Potter obsession to a serious love of comic books. When Graham learns that the creator of their favorite comic, The Chronicles of Althena, is making a rare appearance at this year's New York Comic Con, he knows he must score tickets. And the event inspires Graham to come up with the perfect plan to tell Roxy how he really feels about her. He's got three days to woo his best friend at the coolest, kookiest con full of superheroes and supervillains. But no one at a comic book convention is who they appear to be...even Roxy. And Graham is starting to realize fictional love stories are way less complicated than real-life ones.

Geek-Art: An Anthology Jan 26 2020 Every age has its artistic inspiration. Medieval artists exalted spiritual subjects. Modernists shifted their attention to humanity and the senses. For a generation of artists and fans today, our heroic subjects are Mario, Pikachu, Spider-Man, Darth Vader, Frodo, and a legion of other iconic figures from the "geek" culture realms of movies, cartoons, video games, and comics. For the first time, Geek-

Art collects the work of nearly 100 international illustrators, graphic designers, photographers, and artists whose inspired interpretations of these beloved characters celebrate them with creative brilliance and a true fan's passion. Featuring more than 750 images, this lavish illustrated anthology showcases the inspired energy that drives pop culture and makes geeky fans of us all.

Geeks Jul 02 2020 "A story of triumph, friendship, love, and above all, about being human and reaching for dreams in a hard-wired world."—Seattle Times "Too often, writing about the online world lacks emotional punch, but Katz's obvious love for his 'lost boys' gives his narrative a rich taste."—The New York Times Book Review Jesse and Eric were geeks: suspicious of authority figures, proud of their status as outsiders, fervent in their belief in the positive power of technology. High school had been an unbearable experience and their small-town Idaho families had been torn apart by hard times. On the fringe of society, they had almost no social lives and little to look forward to. They spent every spare cent on their computers and every spare moment online. Nobody ever spoke of them, much less for them. But then they met Jon Katz, a roving journalist who suggested that, in the age of geek impresario Bill Gates, Jesse and Eric had marketable skills that could get them out of Idaho and pave the way to a better life. So they bravely set out to conquer Chicago—geek style. Told with Katz's trademark charm and sparkle, Geeks is a humorous, moving tale of triumph over adversity and self-acceptance that delivers two irresistible heroes for the digital age and reveals the very human face of technology. Praise for Geeks "Ultimately, Geeks is not a story about the Internet or computers or techies. It is a story about personal bonds, optimism, access to opportunity, and the courage to dream."—Salon "An uplifting and hugely compassionate book."—Philadelphia Inquirer "A story of friendship, optimism, social despair, and an updated version of that American icon, the tinkerer."—USA Today

IWoz Mar 02 2023 I, WOZ offers readers a unique glimpse into the offbeat and brilliant but ethical mind that conceived the Macintosh. After 25 years avoiding the public eye, Steve Wozniak reveals the full story of the Apple computer, from its conception to his views on the iconic cult status it has achieved today. In June 1975 Steve's curiosity and determination inspired him to build a computer, the first Apple. Six months later, he sold the machine, and for the self-professed 'engineer's engineer', success was imminent. But this story is full of life lessons, critical decisions, huge triumphs and big mistakes. Steve speaks also of his childhood, phone hacking pranks, working at Hewlett-Packard, the life-changing plane crash and teaching.

All about Steve Wozniak Jul 14 2021 Steve Wozniak grew up with an insatiable curiosity that his father, a programmer, helped fuel. After being accepted to the University of Colorado Boulder, Steve was quickly expelled for hacking into the college's computer system. He then got a job at

Geek Ink Oct 05 2020 Get inspiration for your next tattoo from Geek Ink's collection of smart, offbeat designs from the world's most acclaimed tattoo artists!

Hackers Apr 10 2021 This 25th anniversary edition of Steven Levy's classic book traces the exploits of the computer revolution's original hackers -- those brilliant and eccentric nerds from the late 1950s through the early '80s who took risks, bent the rules, and pushed the world in a radical new direction. With updated material from noteworthy hackers such as Bill Gates, Mark Zuckerberg, Richard Stallman, and Steve Wozniak, Hackers is a fascinating story that begins in early computer research labs and leads to the first home computers. Levy profiles the imaginative brainiacs who found clever and unorthodox solutions to computer engineering problems. They had a shared sense of values, known as "the hacker ethic," that still thrives today. Hackers captures a seminal period in recent history when underground activities blazed a trail for today's digital world, from MIT students finagling access to clunky computer-card machines to the DIY culture that spawned the Altair and the Apple II.

The Geek Manifesto Aug 15 2021 Whether we want to improve education or cut crime, to enhance public health or to generate clean energy, we need the experimental methods of science - the best tool humanity has yet developed for working out what works. Yet from the way we're governed to the news we're fed by the media we're let down by a lack of understanding and respect for its insights and evidence. In The Geek Manifesto Mark Henderson explains why and how we need to entrench scientific thinking more deeply into every aspect of our society. A new movement is gathering. Let's turn it into a force our leaders cannot ignore. This edition includes an appendix: 'A Geek Manifesto for America' by David Dobbs.

Geek Love Oct 29 2022 National Book Award finalist Here is the unforgettable story of the Binewskis, a circus-

geek family whose matriarch and patriarch have bred their own exhibit of human oddities (with the help of amphetamine, arsenic, and radioisotopes). Their offspring include Arturo the Aquaboy, who has flippers for limbs and a megalomaniac ambition worthy of Genghis Khan . . . Iphy and Elly, the lissome Siamese twins . . . albino hunchback Oly, and the outwardly normal Chick, whose mysterious gifts make him the family's most precious—and dangerous—asset. As the Binewskis take their act across the backwaters of the U.S., inspiring fanatical devotion and murderous revulsion; as its members conduct their own Machiavellian version of sibling rivalry, Geek Love throws its sulfurous light on our notions of the freakish and the normal, the beautiful and the ugly, the holy and the obscene. Family values will never be the same.

Geektastic Jun 12 2021 Acclaimed authors Holly Black (Ironside) and Cecil Castellucci (Boy Proof) have united in geekdom to edit short stories from some of the best selling and most promising geeks in young adult literature: M.T. Anderson, Libba Bray, Cassandra Clare, John Green, Tracy Lynn, Cynthia and Greg Leitich Smith, David Levithan, Kelly Link, Barry Lyga, Wendy Mass, Garth Nix, Scott Westerfield, Lisa Yee, and Sara Zarr. With illustrated interstitials from comic book artists Hope Larson and Bryan Lee O'Malley, Geektastic covers all things geeky, from Klingons and Jedi Knights to fan fiction, theater geeks, and cosplayers. Whether you're a former, current, or future geek, or if you just want to get in touch with your inner geek, Geektastic will help you get your geek on!

Quicklet on The Charlie Rose Show: Steve Wozniak (CliffNotes-like Summary) Aug 27 2022 ABOUT THE BOOK Steve Wozniak never had big aspirations to become famous or earn a lot of money — he just had great ideas and a partner with a vision. Several billion dollars, an autobiography, and many followers later, Wozniak is now a well-known public icon who is comfortably sitting in the limelight that his late partner helped create. Was Wozniak coerced into the public eye or did he always have it in him? Appearing on the Charlie Rose Show back in 2007, Wozniak, the lesser-known co-founder of Apple Computer Inc. and now Chief Scientist at Fusion-io, said he willingly kept a low profile. "I just wanted to be good at designing things better than anyone else," he said on the show. His partner, Steve Jobs, on the other hand "wanted to study the greats and be one of them," Wozniak added. MEET THE AUTHOR Renee is a multimedia journalist and photographer. She's also an avid explorer and adventurer, who recently returned from a year-long journey throughout Australia, India, Nepal, Southeast Asia and South America. Renee was a former healthcare reporter and editor in Washington, D.C. EXCERPT FROM THE BOOK Wozniak pointed out that the company needed both of the Steves to be successful. While he had the computer-building genius, Jobs wanted to make his ideas a success. "He wanted to change the wold," Wozniak said. But he also wanted to make a lot of money. In the end, Wozniak is convinced that what set their software apart was the fact that it was "so superior" to that of PCs. He attributes the rest of their success to the idea that Apple computers are "so much different" than PCs and has a large fan base in the creative industries — photography, design, video, and music. "It's a tight group with a lot of passion," Wozniak said. Towards the end of the interview, Wozniak mentioned that he wants to be a role model for young, creative tech geeks who want to build things. "Maybe they can't impress anyone at school, but in their own head they feel good," he said. "And I want them to see that there is a person like that that they can look up to." Buy a copy to keep reading!

Joss Whedon Sep 03 2020 From the cult favorite Buffy the Vampire Slayer, which netted four million viewers per episode, to the summer blockbuster The Avengers, which amassed a box office of $1.5 billion, Joss Whedon has made a name for himself in Hollywood for his penchant for telling meaningful, personal tales about love, death, and redemption even against the most dramatic and larger-than-life backdrops. This biography follows his development from a creative child and teenager who spent years away from his family at an elite English public school, through his early successes—which often turned into frustrating heartbreak in both television (Roseanne) and film (Buffy the Vampire Slayer)—to his breakout turn as the creator, writer, and director of the Buffy television series. Extensive, original interviews with Whedon's family, friends, collaborators, and stars—and with the man himself—offer candid, behind-the-scenes accounts of the making of groundbreaking series such as Buffy, Angel, Firefly, and Dollhouse, as well as new stories about his work with Pixar writers and animators during the creation of Toy Story. Most importantly, however, these conversations present an intimate and revealing portrait of a man whose creativity and storytelling ability have manifested themselves in comics, online media, television, and film.

The Cult of Smart Aug 03 2020 Named one of Vulture's Top 10 Best Books of 2020! Leftist firebrand Fredrik deBoer exposes the lie at the heart of our educational system and demands top-to-bottom reform. Everyone agrees that education is the key to creating a more just and equal world, and that our schools are broken and failing. Proposed reforms variously target incompetent teachers, corrupt union practices, or outdated curricula, but no one acknowledges a scientifically-proven fact that we all understand intuitively: Academic potential varies between individuals, and cannot be dramatically improved. In The Cult of Smart, educator and outspoken leftist Fredrik deBoer exposes this omission as the central flaw of our entire society, which has created and perpetuated an unjust class structure based on intellectual ability. Since cognitive talent varies from person to person, our education system can never create equal opportunity for all. Instead, it teaches our children that hierarchy and competition are natural, and that human value should be based on intelligence. These ideas are counter to everything that the left believes, but until they acknowledge the existence of individual cognitive differences, progressives remain complicit in keeping the status quo in place. This passionate, voice-driven manifesto demands that we embrace a new goal for education: equality of outcomes. We must create a world that has a place for everyone, not just the academically talented. But we'll never achieve this dream until the Cult of Smart is destroyed.

IWoz: Computer Geek to Cult Icon Apr 03 2023 The computer engineer details his early life and education, his role as the creator of the first personal computer and co-founder of Apple Computer, and provides a personal perspective on the invention that helped ignite the technology revolution.

Fake Geek Girls Jun 24 2022 Reveals the systematic marginalization of women within pop culture fan communities When Ghostbusters returned to the screen in 2016, some male fans of the original film boycotted the all-female adaptation of the cult classic, turning to Twitter to express their disapproval and making it clear that they considered the film's "real" fans to be white, straight men. While extreme, these responses are far from unusual, with similar uproars around the female protagonists of the new Star Wars films to full-fledged geek culture wars and harassment campaigns, as exemplified by the #GamerGate controversy that began in 2014. Over the past decade, fan and geek culture has moved from the margins to the mainstream as fans have become tastemakers and promotional partners, with fan art transformed into official merchandise and fan fiction launching new franchises. But this shift has left some people behind. Suzanne Scott points to the ways in which the "men's rights" movement and antifeminist pushback against "social justice warriors" connect to new mainstream fandom, where female casting in geek-nostalgia reboots is vilified and historically feminized forms of fan engagement—like cosplay and fan fiction—are treated as less worthy than male-dominant expressions of fandom like collection, possession, and cataloguing. While this gender bias harkens back to the origins of fandom itself, Fake Geek Girls contends that the current view of women in fandom as either inauthentic masqueraders or unwelcome interlopers has been tacitly endorsed by Hollywood franchises and the viewer demographics they selectively champion. It offers a view into the inner workings of how digital fan culture converges with old media and its biases in new and novel ways.

Nerd Do Well Feb 18 2022 The unique life story of one of the most talented and inventive comedians, star of Shaun of the Dead, Hot Fuzz, Paul, Spaced, and Star Trek. Zombies in North London, death cults in the West Country, the engineering deck of the Enterprise -- actor, comedian, writer, and supergeek Simon Pegg has been ploughing some bizarre furrows. Having landed on the U.S. movie scene in the surprise cult hit Shaun of the Dead, his enduring appeal and rise to movie stardom has been mercurial, meteoric, megatronic, but mostly just plain great. From his childhood (and subsequently adult) obsession with science fiction, his enduring friendship with Nick Frost, and his forays into stand-up comedy, which began with his regular Monday-morning slot in front of his twelve-year-old classmates, Simon has always had a severe and dangerous case of the funnies. Whether recounting his experience working as a lifeguard at the city pool, going to Comic-Con for the first time and confessing to Carrie Fisher that he used to kiss her picture every night before he went to sleep, or meeting and working with heroes that include Peter Jackson, Kevin Smith, and Quentin Tarantino, Pegg offers a hilarious look at the journey to becoming an international superstar.

Idea Man May 12 2021 What's it like to start a revolution? How do you build the biggest tech company in the world? And why do you walk away from it all? Paul Allen co-founded Microsoft. Together he and Bill Gates turned an idea writing software into a company and then an entire industry. This is the story of how it came

about: two young mavericks who turned technology on its head; the bitter battles as each tried to stamp his vision on the future; and, the ruthless brilliance and fierce commitment. And finally, Allen's extraordinary step in walking away from it all to discover what it is you do after you've already changed the world.

100 First Words for Little Geeks Feb 06 2021 Packed with hilarious illustrations and 100 words every geek baby should know (before any others, of course), 100 First Words for Little Geeks is the perfect board book for geek families everywhere. Great Scott!

The Second Coming of Steve Jobs Jan 08 2021 From the acclaimed Vanity Fair and GQ journalist–an unprecedented, in-depth portrait of the man whose return to Apple precipitated one of the biggest turnarounds in business history. With a new epilogue on Apple's future survival in today's roller-coaster economy, here is the revealing biography that blew away the critics and stirred controversy within industry and media circles around the country.

Steve Jobs: Apple iCon Jan 20 2022 This title examines the remarkable life of Steve Jobs. Readers will learn about Jobs's family background, childhood, education, and groundbreaking work in the computer and technology industry. Jobs's many innovations, such as the first Apple computer, the iPod, the iPad, and the iPhone, are discussed as well as his time working at NeXT Computer and Pixar. Color photos and informative sidebars accompany easy-to-read, compelling text. Features include a table of contents, timeline, facts, additional resources, Web sites, a glossary, a bibliography, and an index. Aligned to Common Core Standards and correlated to state standards. Essential Library is an imprint of Abdo Publishing, a division of ABDO.

101 Computer Answers You Need to Know May 31 2020 No one answers more computer questions from first-time buyers than Gina Smith and Leo Laporte. Now you can get all those answers in one place, in an entertaining format that will make you laugh while you learn. Over the past decade Gina and Leo have talked with thousands of computer users on TV, radio, and in the newspaper. They're famous around the world for making computers easy to understand. In this book, they answer the questions people ask most often with simple, jargon-free language.

Ready Player One Oct 17 2021 #1 NEW YORK TIMES BESTSELLER • Now a major motion picture directed by Steven Spielberg. "Enchanting . . . Willy Wonka meets The Matrix."—USA Today • "As one adventure leads expertly to the next, time simply evaporates."—Entertainment Weekly A world at stake. A quest for the ultimate prize. Are you ready? In the year 2045, reality is an ugly place. The only time Wade Watts really feels alive is when he's jacked into the OASIS, a vast virtual world where most of humanity spends their days. When the eccentric creator of the OASIS dies, he leaves behind a series of fiendish puzzles, based on his obsession with the pop culture of decades past. Whoever is first to solve them will inherit his vast fortune—and control of the OASIS itself. Then Wade cracks the first clue. Suddenly he's beset by rivals who'll kill to take this prize. The race is on—and the only way to survive is to win. NAMED ONE OF THE BEST BOOKS OF THE YEAR BY Entertainment Weekly • San Francisco Chronicle • Village Voice • Chicago Sun-Times • iO9 • The AV Club "Delightful . . . the grown-up's Harry Potter."—HuffPost "An addictive read . . . part intergalactic scavenger hunt, part romance, and all heart."—CNN "A most excellent ride . . . Cline stuffs his novel with a cornucopia of pop culture, as if to wink to the reader."—Boston Globe "Ridiculously fun and large-hearted . . . Cline is that rare writer who can translate his own dorky enthusiasms into prose that's both hilarious and compassionate."—NPR "[A] fantastic page-turner . . . starts out like a simple bit of fun and winds up feeling like a rich and plausible picture of future friendships in a world not too distant from our own."—iO9

A Hundred Thousand Worlds Sep 15 2021 "Equal parts great American road-trip narrative and coming-of-age novel, this brilliant story from a debut novelist is a treat for the diehard nerds and fans among us." -Refinery29 Valerie Torrey took her son, Alex, and fled Los Angeles six years ago--leaving both her role on a cult sci-fi TV show and her costar husband after a tragedy blew their small family apart. Now Val must reunite nine-year-old Alex with his estranged father, so they set out on a road trip from New York, Val making appearances at comic book conventions along the way. As they travel west, encountering superheroes, monsters, time travelers, and robots, Val and Alex are drawn into the orbit of the comic-con regulars. For Alex, this world is a magical place where fiction becomes reality, but as they get closer to their destination, he begins to realize that the story his mother is telling him about their journey might have a very different ending than he imagined. A knowing and affectionate portrait of the pleasures and perils of fandom, A Hundred Thousand Worlds is also a tribute to the

fierce and complicated love between a mother and son--and to the way the stories we create come to shape us.

iWoz: Computer Geek to Cult Icon Dec 31 2022 A New York Times Bestseller: "iWoz traces the life and times of a brilliant, gifted...individual whose contributions to the scientific, business and cultural realms are extensive." —Bookpage Before slim laptops that fit into briefcases, computers looked like strange, alien vending machines. But in "the most staggering burst of technical invention by a single person in high-tech history" (BusinessWeek) Steve Wozniak invented the first true personal computer. Wozniak teamed up with Steve Jobs, and Apple Computer was born, igniting the computer revolution and transforming the world. In iWoz the mischievous genius with the low profile treats readers to a rollicking, no-holds-barred account of his life—for once, in the voice of the wizard himself.

Geek Sublime Jul 26 2022 The nonfiction debut from the author of the international bestseller Sacred Games about the surprising overlap between writing and computer coding Vikram Chandra has been a computer programmer for almost as long as he has been a novelist. In this extraordinary new book, his first work of nonfiction, he searches for the connections between the worlds of art and technology. Coders are obsessed with elegance and style, just as writers are, but do the words mean the same thing to both? Can we ascribe beauty to the craft of writing code? Exploring such varied topics as logic gates and literary modernism, the machismo of tech geeks, the omnipresence of an "Indian Mafia" in Silicon Valley, and the writings of the eleventh-century Kashmiri thinker Abhinavagupta, Geek Sublime is both an idiosyncratic history of coding and a fascinating meditation on the writer's art. Part literary essay, part technology story, and part memoir, it is an engrossing, original, and heady book of sweeping ideas.

The Year of the Geek Dec 19 2021 The Year of the Geek is a fascinating look into geek culture. Each day will tell a different story from the sci-fi universe, from famous franchises and figures such as Star Wars, The Matrix, Peter Jackson and Luc Besson, to lesser known stories, including the French cult classic City of Lost Children, the Japanese anime Akira and bestselling German novelist, Marcus Heitz. With text written by self-confessed geek James Clarke and accompanied by over 100 infographics that have been specially commissioned for this book, The Year of the Geek celebrates all things geek in a new and intriguing way.

The Little Blue Kite Dec 27 2019 We all have fears, but if we can't face the small ones how will we face the big ones? Kai is afraid to fly a little blue kite. But Kai is also very, very brave, and overcoming this small fear will lead him on a great adventure. Remember: all great adventures start with one little moment. You know the one. It's like a gentle breeze whispering in your ear what you already know by heart: not even the sky is the limit . . . The only other thing you might want to know about this book is that there are at least three ways to read it. The first way takes only a few minutes. Just follow the rainbow-colored words. The second takes only a little bit longer. Just follow the words haloed with blue and red and the rainbow words too. For the third way, just start at the beginning.

The Cult of Mac, 2nd Edition Sep 27 2022 It's been nearly fifteen years since Apple fans raved over the first edition of the critically-acclaimed The Cult of Mac. This long-awaited second edition brings the reader into the world of Apple today while also filling in the missing history since the 2004 edition, including the creation of Apple brand loyalty, the introduction of the iPhone, and the death of Steve Jobs. Apple is a global luxury brand whose products range from mobile phones and tablets to streaming TVs and smart home speakers. Yet despite this dominance, a distinct subculture persists, which celebrates the ways in which Apple products seem to encourage self-expression, identity, and innovation. The beautifully designed second edition of The Cult of Mac takes you inside today's Apple fandom to explore how devotions--new and old--keep the fire burning. Join journalists Leander Kahney and David Pierini as they explore how enthusiastic fans line up for the latest product releases, and how artists pay tribute to Steve Jobs' legacy in sculpture and opera. Learn why some photographers and filmmakers have eschewed traditional gear in favor of iPhone cameras. Discover a community of collectors around the world who spend tens of thousands of dollars to buy, restore, and enshrine Apple artifacts, like the Newton MessagePad and Apple II. Whether you're an Apple fan or just a casual observer, this second edition of The Cult of Mac is sure to reveal more than a few surprises, offering an intimate look at some of the most dedicated members in the Apple community.

Geek Heresy Nov 29 2022 In 2004, Kentaro Toyama, an award-winning computer scientist, moved to India to start a new research group for Microsoft. Its mission: to explore novel technological solutions to the world's

persistent social problems. Together with his team, he invented electronic devices for under-resourced urban schools and developed digital platforms for remote agrarian communities. But after a decade of designing technologies for humanitarian causes, Toyama concluded that no technology, however dazzling, could cause social change on its own. Technologists and policy-makers love to boast about modern innovation, and in their excitement, they exuberantly tout technology's boon to society. But what have our gadgets actually accomplished? Over the last four decades, America saw an explosion of new technologies – from the Internet to the iPhone, from Google to Facebook – but in that same period, the rate of poverty stagnated at a stubborn 13%, only to rise in the recent recession. So, a golden age of innovation in the world's most advanced country did nothing for our most prominent social ill. Toyama's warning resounds: Don't believe the hype! Technology is never the main driver of social progress. Geek Heresy inoculates us against the glib rhetoric of tech utopians by revealing that technology is only an amplifier of human conditions. By telling the moving stories of extraordinary people like Patrick Awuah, a Microsoft millionaire who left his lucrative engineering job to open Ghana's first liberal arts university, and Tara Sreenivasa, a graduate of a remarkable South Indian school that takes children from dollar-a-day families into the high-tech offices of Goldman Sachs and Mercedes-Benz, Toyama shows that even in a world steeped in technology, social challenges are best met with deeply social solutions.

The Geeky Chef: Drinks Feb 27 2020 Sip your way through the most legendary cocktails from the worlds of science fiction, fantasy, and more with over 70 nerdy recipes as realistically imagined by Cassandra Reeder, aka The Geeky Chef. Whether you binge sci-fi TV shows, rewatch cult films, get addicted to MMORPGs, or read all the fantasy book series, The GeekyBartender Drinks has your fictional beverage fantasies covered. For super fans of every variety, this leveled-up cocktail book will soon have you unlocking achievements behind the bar, no matter if you're mixing drinks for yourself, a friend, or even a viewing party. And for all you nondrinkers, don't fret: this book has a nonalcoholic chapter along with plenty of imaginative tricks for making drinks alcohol-free. After an introduction to making your own flavored simple syrups and instructions on cool special effects such as shimmer, fire, and mist, get ready to restore your mana and wow your guests with these and more brilliant drinks: Sulfuron Slammer (World of Warcraft) Romulan Ale (Star Trek) Sonic Screwdriver (Doctor Who) Butterbeer (Harry Potter) Moloko Plus (A Clockwork Orange) Ardees aka Jawa Juice (Star Wars) Hero Drink (Final Fantasy) Let your love for sci-fi or fantasy shine with The Geeky Chef series by creating food and drinks from your favorite shows, movies, and video games. Your cool, homemade, fiction-themed spread will make you the life of the party. Incredibly fun and creative, and colorfully designed, The Geeky Chef books make the perfect gift for the geek in your life who lives in a world of their own. Other titles in this series include: Geeky Bartender Drinks, Geeky Chef Cookbook, Geeky Chef Drinks, and Geeky Chef Strikes Back.

The Bite in the Apple Dec 07 2020 Revealing the real Steve Jobs, the mother of his first child paints an intimate portrait of an idealistic young man who was driven to change the world, who denied his own child and who mistook power for love. 100,000 first printing.

The Model Engineer Mar 29 2020 Many of the earliest books, particularly those dating back to the 1900s and before, are now extremely scarce and increasingly expensive. We are republishing these classic works in affordable, high quality, modern editions, using the original text and artwork.

Geek Wisdom Nov 17 2021 THE GEEKS HAVE INHERITED THE EARTH. Computer nerds are our titans of industry; comic-book superheroes are our Hollywood idols; the Internet is our night on the town. Clearly, geeks know something about life in the 21st century that other folks don't—something we all can learn from. Geek Wisdom takes as gospel some 200 of the most powerful and oft-cited quotes from movies ("Where we're going, we don't need roads"), television ("Now we know—and knowing is half the battle"), literature ("All that is gold does not glitter"), games, science, the Internet, and more. Now these beloved pearls of modern-day culture have been painstakingly interpreted by a diverse team of hardcore nerds with their imaginations turned up to 11. Yes, this collection of mini-essays is by, for, and about geeks—but it's just so surprisingly profound, the rest of us would have to be dorks not to read it. So say we all.

TV Geek Apr 22 2022 TV Geek recounts the fascinating stories of cult-classic series, reveals the nerdy Easter eggs hidden in TV show sets, and demonstrates the awe-inspiring power of fandom, which has even been known to raise TV series from the dead. Subjects include: - How the live-action Star Wars TV show fell apart - The logistics and history of the crossover episode - The underrated geeky TV shows of the 1980s - The hidden details

of Game of Thrones - Five Scandinavian crime thrillers that became binge hits - The Walking Dead, and the power of fandom TV series now have the same budgets, stars, audience figures and cultural impact as Hollywood movies, and TV Geek provides an insightful look at the fascinating history, facts and anecdotes behind the greatest (and not-so-great) shows. This is the ultimate, nerdy television guide for TV geeks everywhere.

House of Leaves Mar 10 2021 "A novelistic mosaic that simultaneously reads like a thriller and like a strange, dreamlike excursion into the subconscious." —The New York Times Years ago, when House of Leaves was first being passed around, it was nothing more than a badly bundled heap of paper, parts of which would occasionally surface on the Internet. No one could have anticipated the small but devoted following this terrifying story would soon command. Starting with an odd assortment of marginalized youth -- musicians, tattoo artists, programmers, strippers, environmentalists, and adrenaline junkies -- the book eventually made its way into the hands of older generations, who not only found themselves in those strangely arranged pages but also discovered a way back into the lives of their estranged children. Now this astonishing novel is made available in book form, complete with the original colored words, vertical footnotes, and second and third appendices. The story remains unchanged, focusing on a young family that moves into a small home on Ash Tree Lane where they discover something is terribly wrong: their house is bigger on the inside than it is on the outside. Of course, neither Pulitzer Prize-winning photojournalist Will Navidson nor his companion Karen Green was prepared to face the consequences of that impossibility, until the day their two little children wandered off and their voices eerily began to return another story -- of creature darkness, of an ever-growing abyss behind a closet door, and of that unholy growl which soon enough would tear through their walls and consume all their dreams.

Geek Apr 30 2020

500 Essential Cult Books May 24 2022 500 essential cult books brings together some of the best cult books ever written, assembling an incredible list comprising fiction, memoirs, thrillers, sci-fi and fantasy epics, self-help tomes, graphic novels and children's books from across the ages.

Geek Chic Mar 22 2022 There's never been a better time to be a geek. After decades, if not centuries, of persecution, ridicule and never, ever getting the girl, geeks are on the ascendant. They are scientists, programmers, artists, musicians, actors, skateboarders and architects. They have risen above unimaginative educational systems, hostile social environments and employers to develop the most liberating, most global, most inventive and most democratic culture on the planet. They are the geeks, and their time has come. Geek Chic is the story of their lengthy rise to power, told in language and a method that they have helped to pioneer. The book is a lively combination of text, design and images, and takes us all the way from Zeus to Dr Seuss, from Copernicus to Einstein, from Tesla to Tarantino, from computers to duct tape and from Space Invaders to Star Wars. Divided into three distinct parts, it can be read from start to finish or just as easily dipped into and surfed at leisure. The first section is an introductory essay tracing the rise of geek culture, particularly in film, television, music and media. Zeus and takes us right up to the present. Included in this timeline is a series of sidebars spotlighting the best geek films, TV programmes, books, robots, computer games and fashion. The third part of the book comprises short biographical sketches of 'O.Gs' (original geeks), such as Benjamin Franklin, Thomas Edison, Steve Jobs, Bill Gates, Spike Jonze and Tony Hawk. Irrevererent, light but substantive, Geek Chic is a manifesto for the generation that has already changed the world. It will have a natural appeal to geeks and to the people who know, live with, love or are just confused by them.